

PREJUDGED PROJECTS AND PRESENTATION EVENTS

Overview

These events consist of two (2) parts: a prejudged project and a presentation. Competitors are required to complete both parts for award eligibility.

Eligibility

Each state may submit four (4) individuals or teams for these events. Competitors must have paid FBLA national and state dues by 11:59 p.m. Eastern Time on March 1 of the current school year.

NLC Registration

Participants must be registered for the NLC and pay the national conference registration fee in order to participate in competitive

Finals

A maximum of fifteen (15) finalists, or an equal number from each group in the preliminary round, will advance to the final

Event	Equipment Setup Time	Prep Time	Performance Time	Time Warning	Time Up	Penalty Over Time (5 pts)	Q&A (3 min.)
3-D Animation	5 min.	NA	7 min.	6 min.	7 min.	Yes	Yes
Computer Game & Simulation Programming	5 min.	NA	7 min.	6 min.	7 min.	Yes	Yes
Desktop Application Programming	5 min.	NA	7 min.	6 min.	7 min.	Yes	Yes
Digital Video Production	5 min.	NA	7 min.	6 min.	7 min.	Yes	Yes
E-business	5 min.	NA	7 min.	6 min.	7 min.	Yes	Yes
Mobile Application Development	5 min.	NA	7 min.	6 min.	7 min.	Yes	Yes
Website Design	5 min.	NA	7 min.	6 min.	7 min.	Yes	Yes

Event Name	Submission by 2 nd Friday in May (prejudged)	Specific Guidelines
		 The presentation is designed to be an explanation of equipment used, software used, the development process, an overview of how copyright laws were addressed, and challenges experienced during the process. Animated video should be no longer than three (3) minutes. The video should be shown to the judges.
		 You are an employee for the Code County School System and have been assigned to participate on the Marketing Team to promote the School System's dress code in the workplace for all employees including administrators, teachers, assistants, aides, etc.
		Your school system has struggled for the last 18 months to enforce the Code County School System's dress code. Your Marketing Team has been assigned the task of designing a promotional video clip using 3-D animation to stress the required dress code. Design a 3-D animated video clip keeping in mind the audience to be sure that the dress code will be followed throughout the rest of the school year. The focus of the clip should be following the dress code versus the actual code itself. Present the video clip to the panel of judges, your superintendent, and his/her administrators.



	Not	Does Not Meet	Meets	Exceeds	Points	
Evaluation Item	Demonstrated	Expectations	Expectations	Expectations	Earned	
Development of Project						
Video successfully conveys the message outlined in the	0	1–3	4-7	8-10		
topic and does so in a way that captivates audience attention						
Information related to topic is accurate	0	1–3	4-7	8-10		
Animated Video Production and Elements						
Overall quality of animated video	0	1–5	6–10	11–15		
Graphics are appropriate and consistent throughout the	0	1–6	7–13	14-20		
video						
Editing is seamless and does not seem fragmented	0	1–3	4–7	8–10		
Multiple animation techniques are utilized	0	1–3	4–7	8–10		
Video concludes with appropriate credits	0	1–3	4–7	8–10		
Logical flow of thoughts and seamless transitions	0	1–5	6-10	11-15		
Subtotal				/10	00 max.	
Penalty Points Deduct five (5) points for not adheri	ng to Guidelines					
☐ Statement of Assurance not received ☐ video lon	iger than 3 minu	tes				
Total Points				/1	00 max	
Name:						
School:			State:			
Judge's Signature:			Date:			
Judge's Comments:						





☐ Preliminary Round ☐ Final Round

Evaluation Item	Not Demonstrated	Does Not Meet Expectations	Meets Expectations	Exceeds Expectations	Points Earne
Development of Project	Demonstrated	Expectations	Expectations	Expectations	Lame
Video successfully conveys the message outlined in the	0	1-3	4–7	8–10	
topic and does so in a way that captivates audience attention			• •		
Information related to topic is accurate	0	1–3	4–7	8–10	
Animated Video Production and Elements					
Overall quality of animated video	0	1–5	6-10	11–15	
Graphics are appropriate and consistent throughout the video	0	1–6	7–13	14–20	
Editing is seamless and does not seem fragmented	0	1–3	4–7	8–10	
Multiple animation techniques are utilized	0	1–3	4–7	8–10	
Video concludes with appropriate credits	0	1–3	4–7	8–10	
Logical flow of thoughts and seamless transitions	0	1–5	6-10	11-15	
Content					
	0	1.2	4.7	0.40	
Describes the pre-production process Describes the scenario	0	1–3	4-7	8–10	
	0	1–3 1–3	4–7 4–7	8–10 8–10	
Describes the production process Describes the post-production process	0	1-3	4—7 4—7	8–10	
Describes the post-production process Describes software used	0	1-3	4—7 4—7	8–10 8–10	
Describes software used Describes techniques used	0	1-3	4-7 4-7	8–10	
Describes hardware used	0	1-3	4-7	8–10	
Delivery		1 3		0 10	
Statements are well organized and clearly stated;	0	1–3	4–7	8–10	
appropriate business language used					
Demonstrates self-confidence, poise, and good voice	0	1–3	4–7	8-10	
projection	0	1 2	4.7	0.10	
Demonstrates the ability to effectively answer questions	0	1–3	4–7	8–10	/200
Subtotal				/	'200 max
Time Penalty Deduct five (5) points for presentat					
Dress Code Penalty Deduct five (5) points when	dress code is no	t followed.			
Penalty Deduct five (5) points for failure to follow	directions.				
Total Points				/	'200 max
Prejudged Score				,	/100 max
Final Score (add total points and prejudged sco	ore)			/	′300 max
Name:					
-			0		
School:			State:		
C 1 1			Date:		